

August 2nd, 2021

Paradigm Shift, Co., Ltd

Tomohito Mure, CEO

PlayStation®4 title "1971 Project Helios"
to be released on Thursday August 12th, 2021.

Paradigm Shift, Co., Ltd (Address; Minato-ku, Tokyo, CEO; Tomohito Mure, "Paradigm Shift") has decided to release 1971 Project Helios for PlayStation®4 in Japan on Thursday, August 12th, 2021, as the publisher of the game. The game is developed by RecoTechnology S.L. (hereinafter called "Reco Technology"), a game development company in Madrid, Spain and localized into Japanese by Paradigm Shift.

<https://youtu.be/vWXXZiiBjY8>



1971 Project Helios is a turn-based strategy game developed by Reco Technology, a game developer in Madrid, Spain. The game is set in an extremely cold, frozen world that has fallen into an ice age due to the fall of a huge meteorite, and players are faced with battles with various forces that have broken out over the key person to save humanity. In the battle in the extreme cold, characters' health is reduced at every turn, requiring players to develop tactics that go beyond simply annihilating their opponents. The storyline has multiple endings that diverge depending on players' choices. How to fight and who to save are all left to the player's

judgment.

1971 Project Helios is available for PlayStation™Store Japan on Thursday, August 12th, 2021. For more information, please visit the 1971 Project Helios official website (<https://game.paradigm-shift.co.jp/1971projecthelios/>).

■Game profile

Title	1971 Project Helios
Release date	Thursday August 12th 2021
Genre	Turn-Based Strategy
Players	1 player
Hardware	PlayStation®4
Official website	https://game.paradigm-shift.co.jp/1971projecthelios/
Official PV	https://youtu.be/vWXXZiiBjY8
Developer	RecoTechnology S.L.
Publisher	Paradigm Shift, Co., Ltd
Copyright	"PlayStation", and "PS4" are registered trademarks or trademarks of Sony Interactive Entertainment Inc.

Please note that the PlayStation®4 version of the game is the same content as the Nintendo Switch™ version, which was released on June 24th, 2021. Also, the scheduled release date is based on the date of the press release. The contents may change without notice after the announcement.

■About Reco Technology



1971 Project Helios is developed by Reco Technology, based in Madrid, Spain. Reco Technology is a game studio with extensive experience in the field of video games and entertainment, developing game titles for PC game platforms and consoles, and constantly innovating the game business to create new content.

■The video message from Francisco-san (Francisco Encinas), CEO of Reco Technology
To celebrate the release of 1971 Project Helios in Japan, we have a video message from Francisco-san.

<https://youtu.be/J1430L-ore4>



■About Paradigm Shift

PARADIGM SHIFT

Since 2011, Paradigm Shift has been providing M&A advisory services specializing in the IT area. It now has some of the greatest results in this field within Japan, having responded to wide-ranging needs covering everything from companies representing Japan through to venture companies. In addition, in terms of business development, we will interpret the ever-changing and diverse social values and topics and provide one-stop services to meet the needs of customers. In addition, in terms of business development, we will interpret the ever-changing and diverse social values and topics and provide one-stop services to meet the needs of customers.